**PRODUCT BACKLOG – Team Dirt**

**Members:** Michael Cingari, Dennis Dooley, Chaz Del Prato, Jason Inciong, Adam Weesner

**First Sprint:**

February 22: Start working on the basic logic of the code. Map out what we will have planned for the logic

February 26: Work on the linked lists for the regular and executive members for the project.

March 4: Refine logic so it can be usable for QT

**Second Sprint:**

March 11: Get started on the basic skeleton of the User Interface of the project.

March 18: Refine the User Interface so that the logic van be implemented to the User Interface

March 25: Connect the logic to the skeleton of the User Interface

March 28: Finalize the project including the commenting by DOxygen